



Parent Referee Course

(U8)

*Redwood City, CA.
Region 2N1*



Course Objective

Introduce you to AYSO, soccer,
and give you the basics tools for
managing a safe, fair and fun game.



Course Outline

- AYSO
- Referee Program

- The Laws of Soccer
- Managing the Game

- Resources



Background

American Youth Soccer Organization

- Founded in Southern California in 1964
- Nationwide there are more than 900 Regions with over 600,000 players!
- AYSO is an ALL volunteer organization

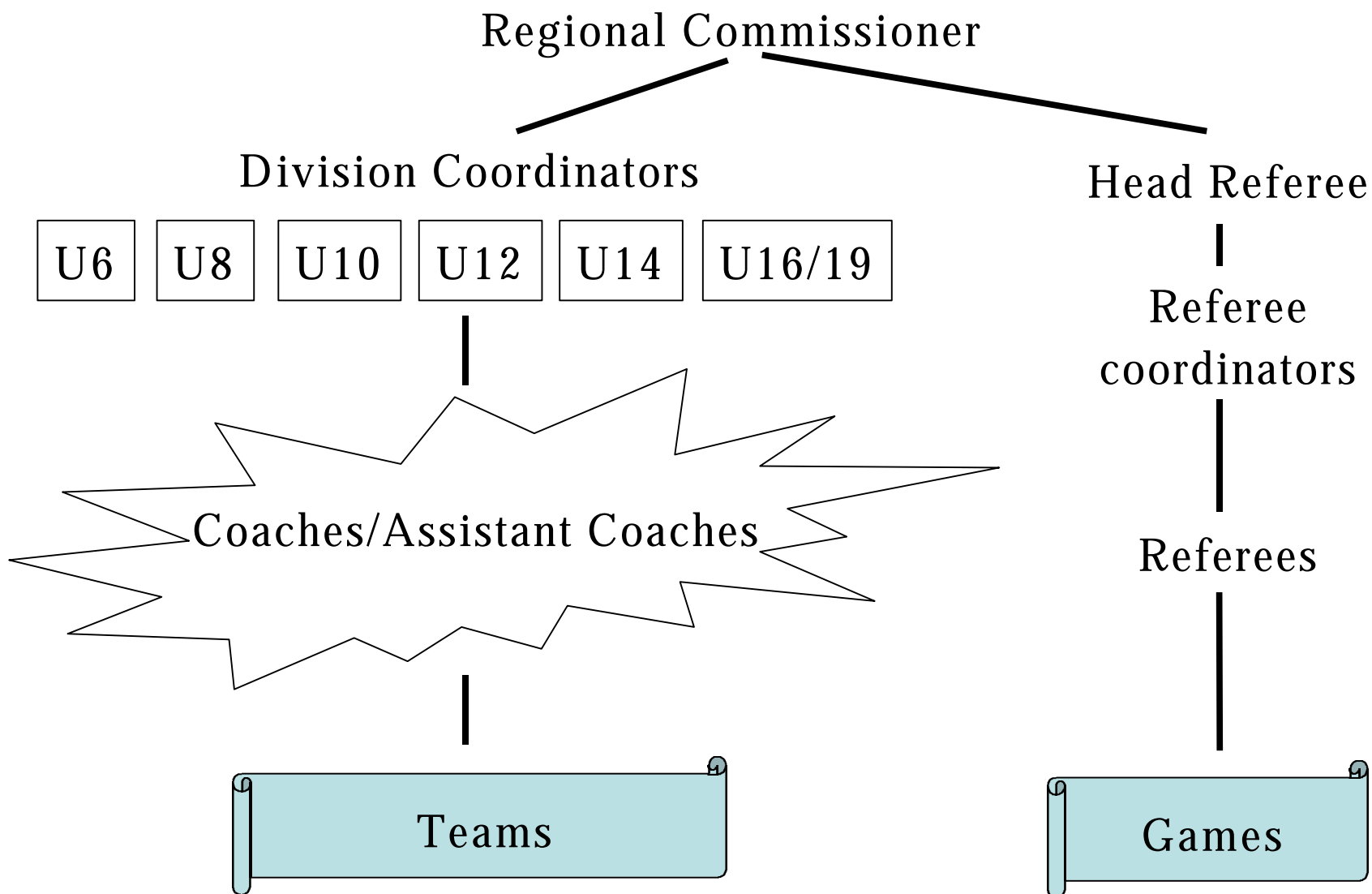


AYSO Philosophy

- **Open Enrollment**
 - AYSO does not restrict membership on the basis of talent, race religion, nationality, or creed
- **Balanced Teams**
 - Teams are formed each year (no carry-over from last year's team) and are constructed so that all teams have essentially the same chance to succeed.
- **Everyone Plays**
 - No player shall sit out 2 quarters until ALL players have sat out 1 quarter.
- **Positive Coaching**
 - Soccer is FUN for players, coaches, referees and parents. MAKE IT SO!
- **Good Sportsmanship**
 - We want to create a positive environment based on mutual respect, rather than a win-at-all-cost attitude.

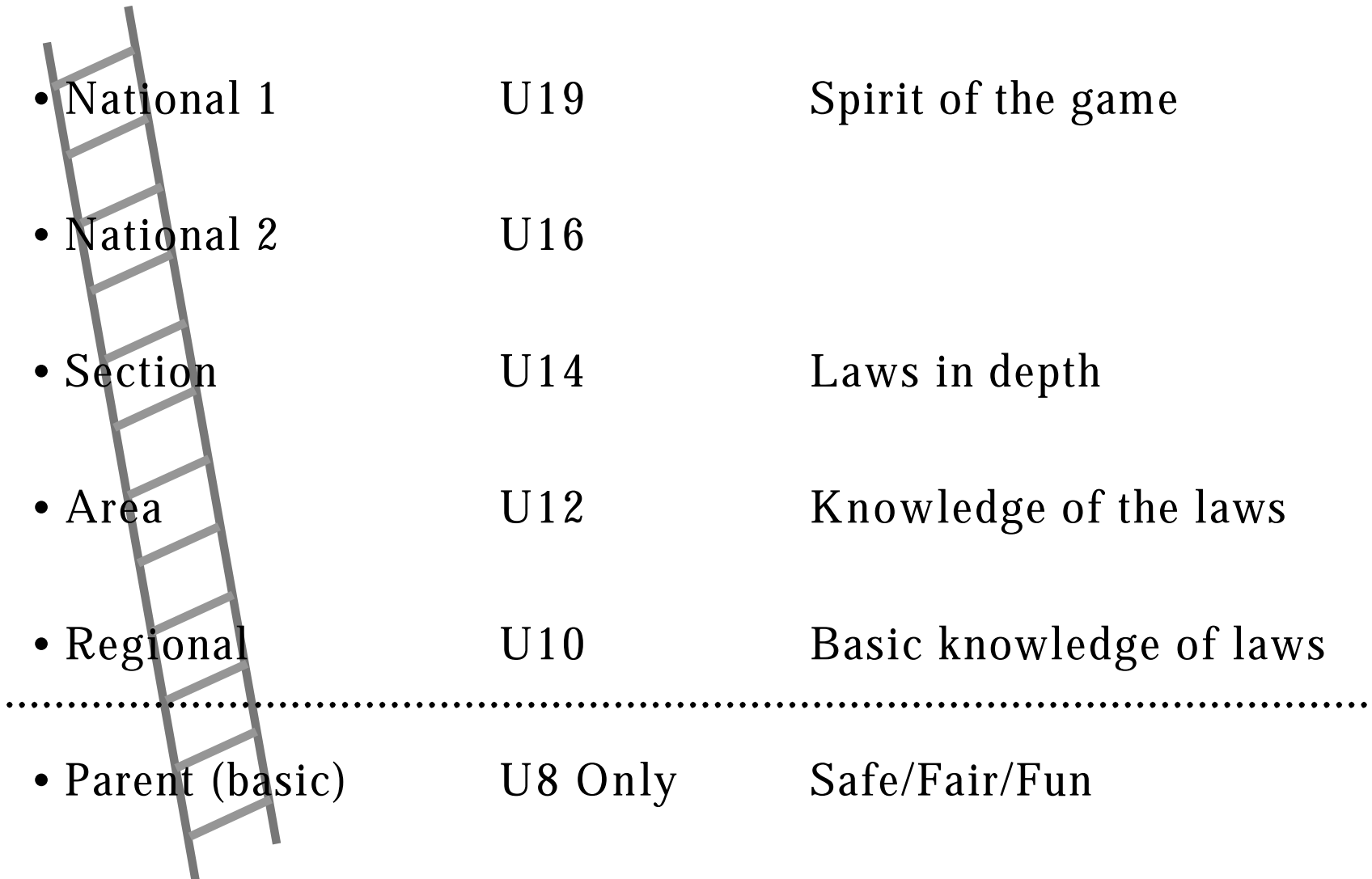


Region 2N1 - Redwood City





Referee Program





The Laws of Soccer

- Soccer has 17 Laws
 - Administration
 - Getting the match started & restarted
 - Reasons to stop play
- The following laws are for U8 only.
- Some of the laws are modified or simplified!!!
- Many coaches don't know the laws.

SAFE/FAIR/FUN

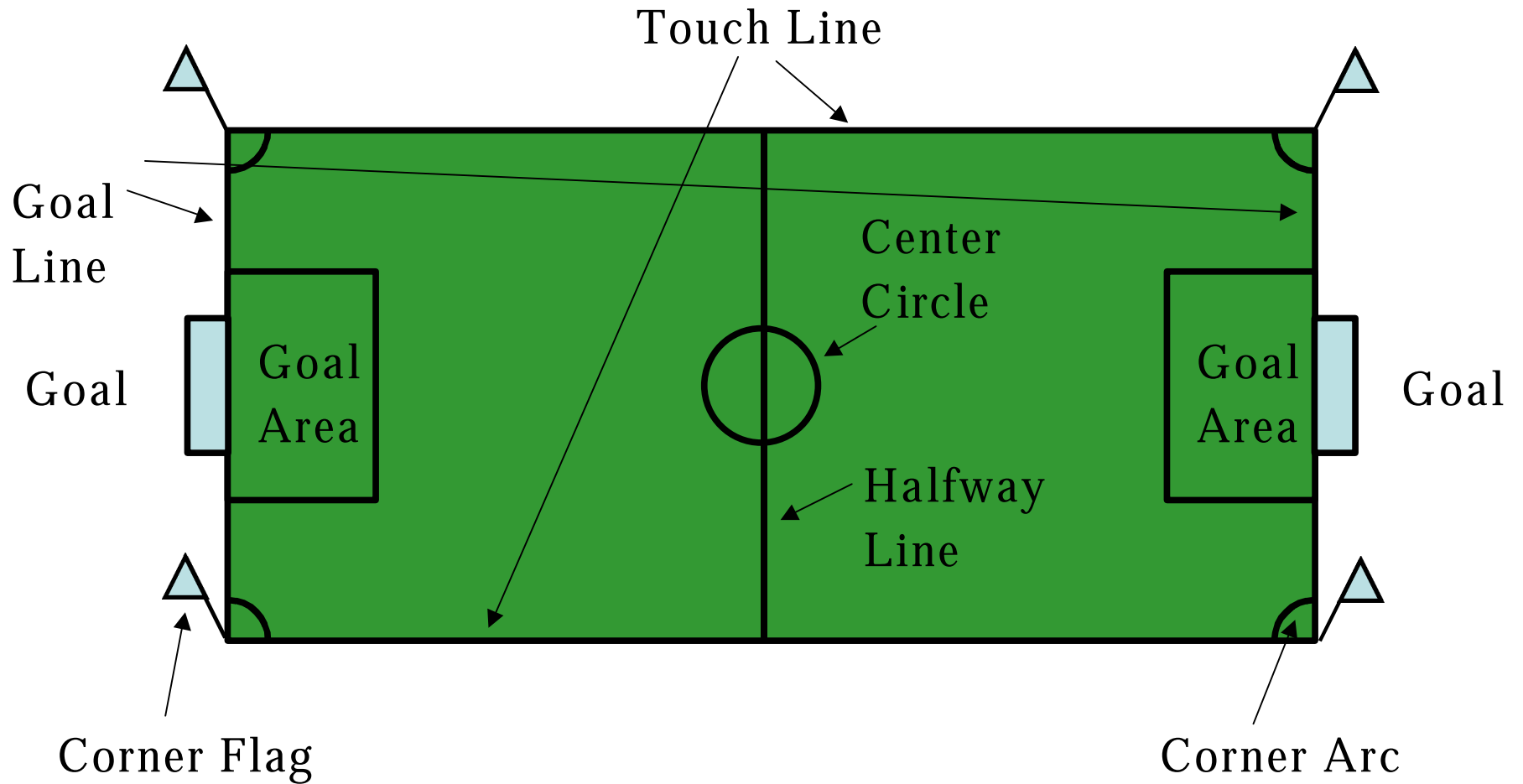


The Laws of Soccer

- Administration
 - The field of play
 - The ball
 - Number of players
 - Substitutions
 - Equipment
 - Duration
- The role of the referee
- Getting the match started and restarted
- Reasons to stop play



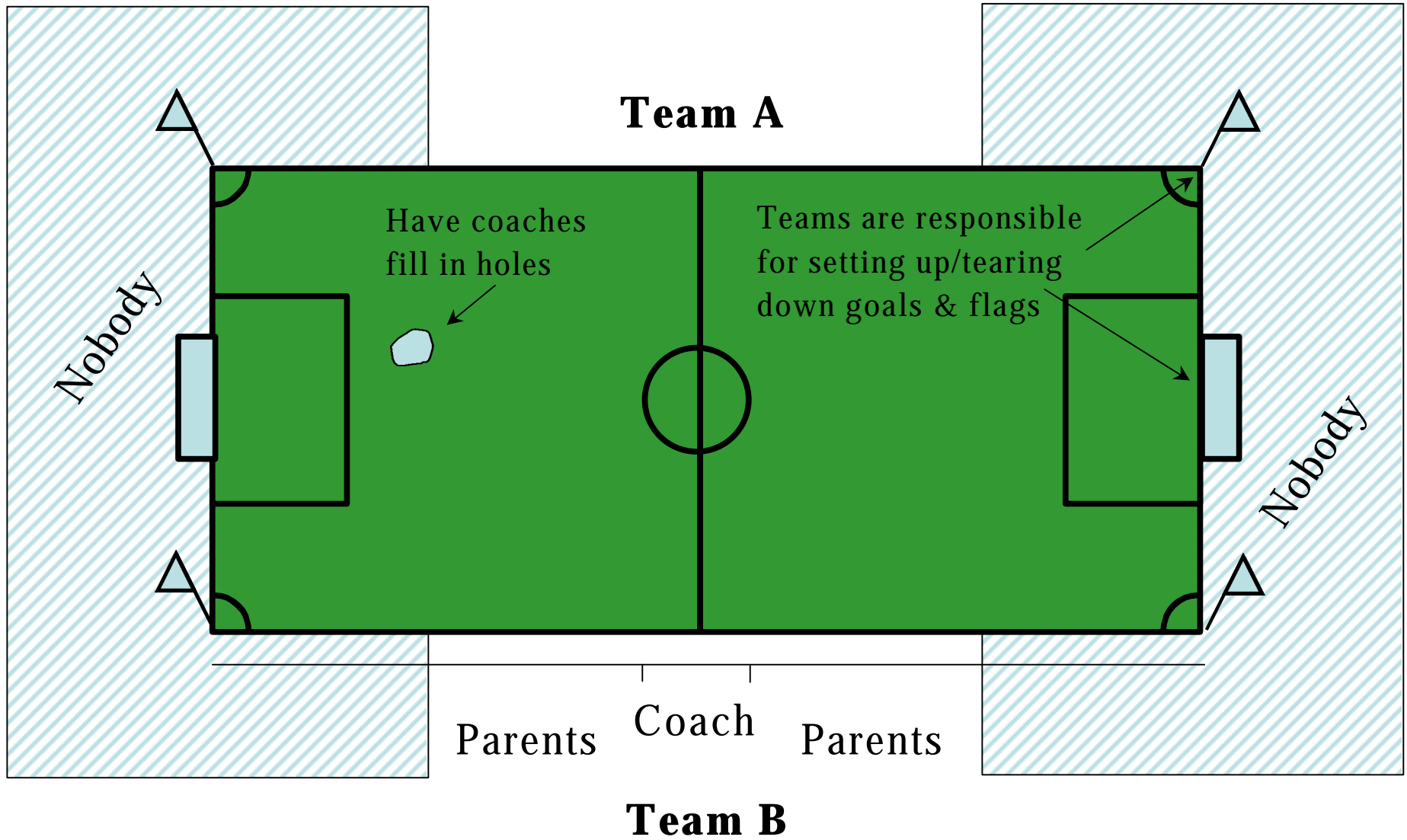
The Field of Play (*Law 1*)



The line is part of the field that it encompasses



The Field of Play *cont.*





The Ball (*Law 11*)



- Size 3
- Properly inflated
(firm yet resilient 1/4 inch movement)
- Not damaged
- Home team provides



Number of Players (*Law III*)

- 7 Players to a side of which one must be a goalkeeper.
- A team may play with as few as 5 players.
- Teams MUST play down.



Substitutions

Official Lineup Form

REGION 2N1 DIV U8 TEAM# G03
 TEAM NAME Gak Attack
 TEAM COLORS Green
 COACH'S NAME Martin Bittner
 ASSISTANT COACH'S NAME Elizabeth Yapp

No.	PRINT PLAYERS NAME*	Goals Scored	Qtrs. Played			
			1	2	3	4
2	Mary Thyphoid		X			
3	Helen Troy			X		
4	Mia Hamstring			X		
5	Karrie Korner				X	
6	xxx					
7	xxx		GK			
8	xxx					
9	xxx					
10	xxx					
11	xxx					
12	xxx					

*Indicate: GK - goalkeeper; C - Captain; A - Alternate Captain. All players on roster must be listed; indicate reason for absence.

Date 9/8/01 Time 10:15 Field Kennedy
 Halftime Score _____ In Favor Of _____
 Final Score _____ Winning Team _____
 Referee must sign reverse side. _____ Losing Team _____

- Substitutions are made at the quarters.
 - Wait for a stoppage in play
- Substitutions may be made when a player is injured.
- No player shall sit out 2 quarters until all players have sat out 1 quarter.
- Players on the field may change places with the goalie but only with your permission.
- No player may be a goalie for more than 1 quarter

Players' Equipment (*Law IV*)

- **Shirt (*uniform*)**
 - Tucked in
 - Goalkeeper should wear a distinguishing color
- **Shorts (*uniform*)**
- **Shin Guards**
 - Mandatory
- **Socks (*uniform*)**
 - Must cover shinguards
- **Shoes**
 - Cleats are recommended but not necessary. However, they must be soccer cleats (no toe or metal cleats)!
- **Nothing dangerous**
 - Absolutely no jewelry (medical bracelets OK if taped securely)
 - No splints or casts





Duration of the game (*Law VII*)

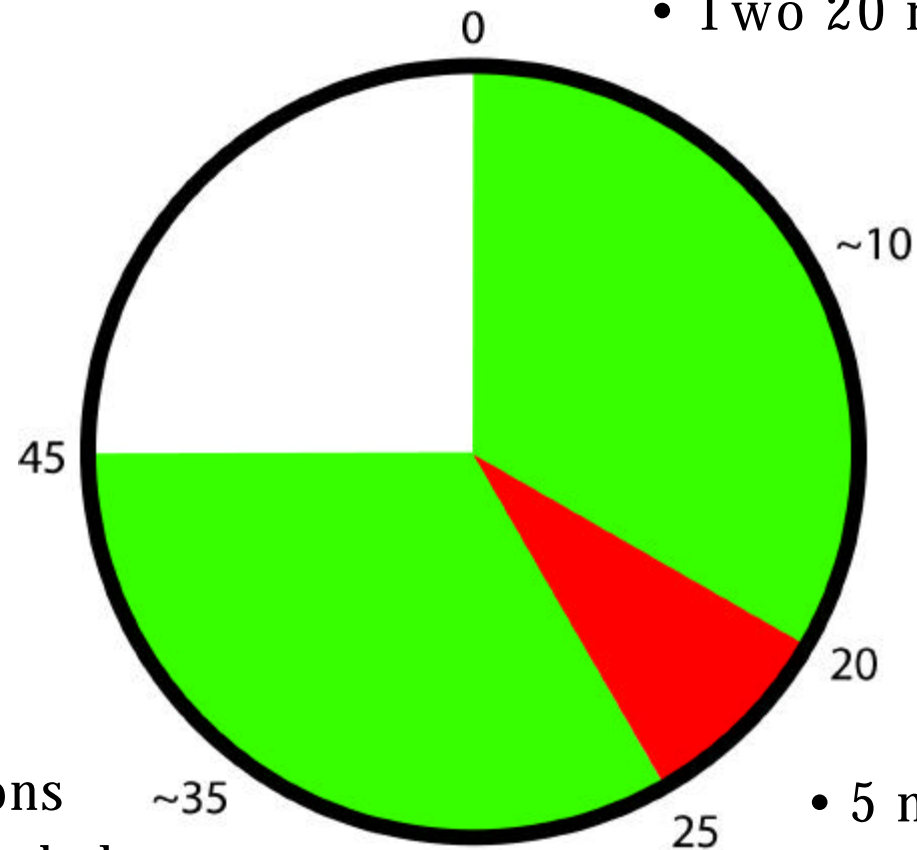
- Pre-game

- ✓ Inspect field
- ✓ Inspect teams
- ✓ Lineup cards
- ✓ Game ball
- ✓ Coin toss

- Post game

- ✓ Lineup card
- ✓ Game ball
- ✓ Final festivities

- Two 20 minute halves



- Quarter substitutions ~35
~ 10 minutes into halves
wait for a stoppage in play

- 5 minute
half-time break



The Laws of Soccer

- Administration
- The role of the referee
- Getting the match started and restarted
- Reasons to stop play



Referees (*Law V*)

- Single neutral authority
 - » Don't coach!! Teaching OK.
- Final & only authority
 - » "... in the opinion of the referee ..."
 - » A referee may change his/her mind only if play has not restarted
 - » The decisions of the referee ... are final
- Keep game flowing
 - » Don't stop it for trifling infractions
- Work cooperatively with coaches if possible
- Be "invisible"
- Insure a Safe/Fair/Fun game
 - » Uphold the spirit of the game



The Laws of Soccer

- Administration
- The role of the referee
- **Getting the match started and restarted**
 - Starting/restarting
 - Ball in and out of play
 - Throw-in
 - Goal kick
 - Corner kick
 - Scoring
 - Free kick
- Reasons to stop play



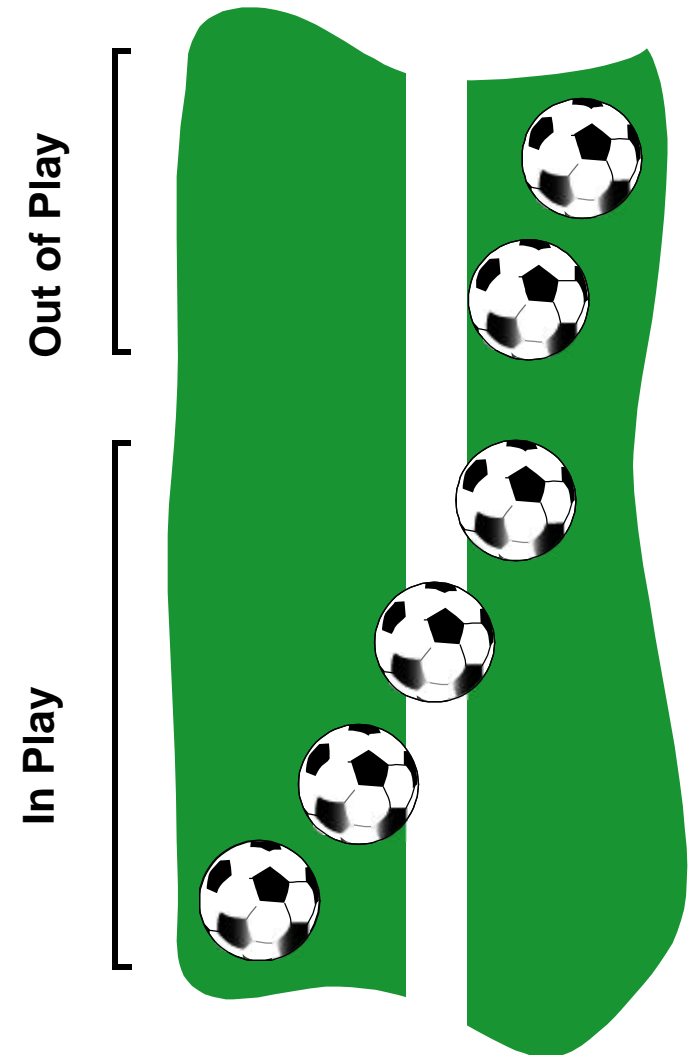
The (re)Start of Play (*Law VIII*)

- Beginning of play (1st & 2nd halves) or after a goal
 - Ball in center of the field
 - Teams must be on their own side of the field
 - Blow whistle to (re)start play (*don't forget to start your watch*)
 - Defending players must be 5 yds away
 - Ball must go forwards
 - No 2nd touch
- After a foul
 - Give opposing team the ball at the location of the foul.
 - Other players must be 5 yds away
- After injury
 - Dropped ball



Ball in and Out of Play (*Law IX*)

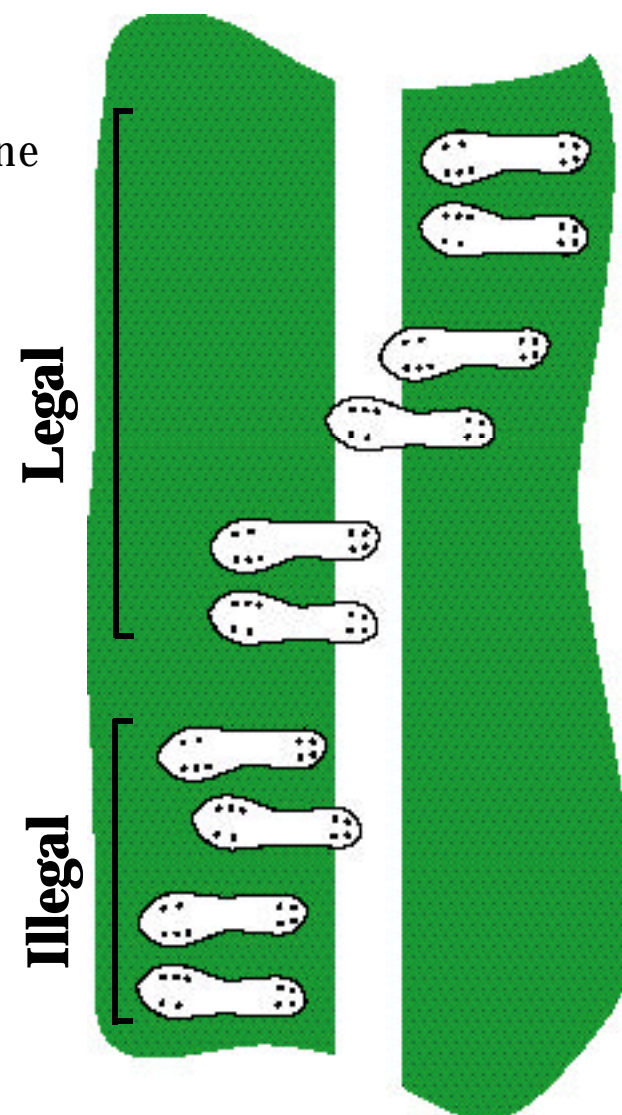
- The ball is out of play when
 - it has passed entirely over the touch-line or goal-line
 - the referee has blown his/her whistle
- The ball determines in or out, not the player
- The equipment is considered part of the field
 - Corner flags
 - Goals posts
 - Referee





Throw-in (*Law XV*)

- A throw-in is taken
 - when the ball goes completely over the touch line
 - by the team that did not touch it last
 - where the ball went over the touch line
- Procedure
 - Both feet on or behind the line
 - Both hands on the ball
 - Ball thrown from behind the head
- No 2nd touch
- Goal cannot be scored directly
- Allow ~ 2 retakes (*U8 only*)



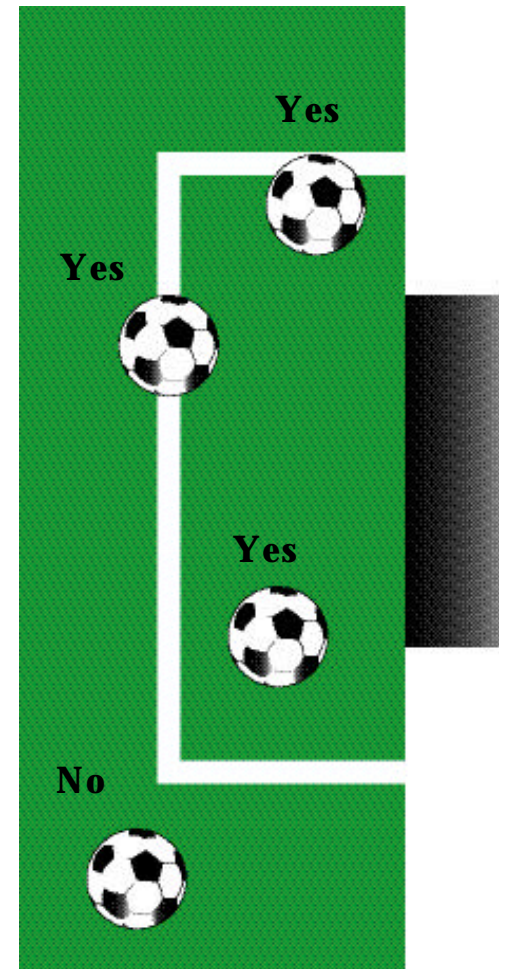


Goal Kick (*Law XVI*)

- A Goal Kick is taken when
 - the ball goes completely over the goal line
 - a goal was not scored
 - the ball was last touched by the attacking team

- Procedure (*U8 only*)
 - Ball placed inside the goal area
 - Any defender may kick
 - Attacking players need to be outside the goal area & 5 yds back
 - Ball is in play once it leaves the goal area (retake if not)

- No 2nd touch
- *Note: You cannot score against yourself*



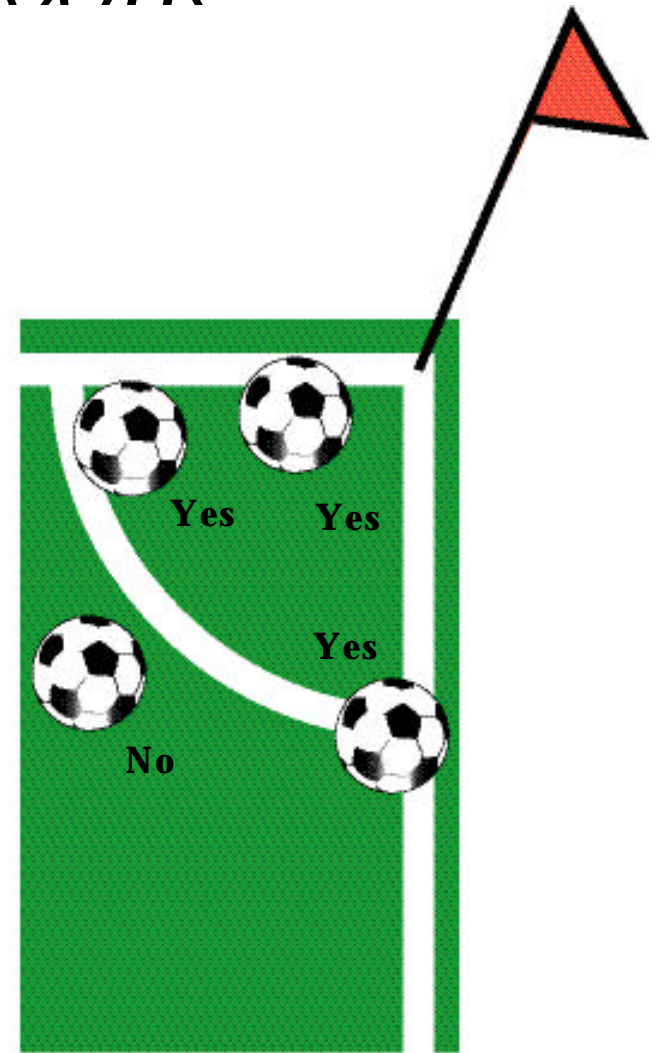


Corner Kick (*Law 17*)

- A Corner Kick is taken when
 - the ball goes completely over the goal line
 - a goal was not scored
 - the ball was last touched by the defending team

- Procedure (*U8 only*)
 - Ball placed inside the corner area on the side where the ball went out
 - Any attacker may kick
 - Defending players need to be 5 yds back
 - Ball is in play after it has been kicked and moves

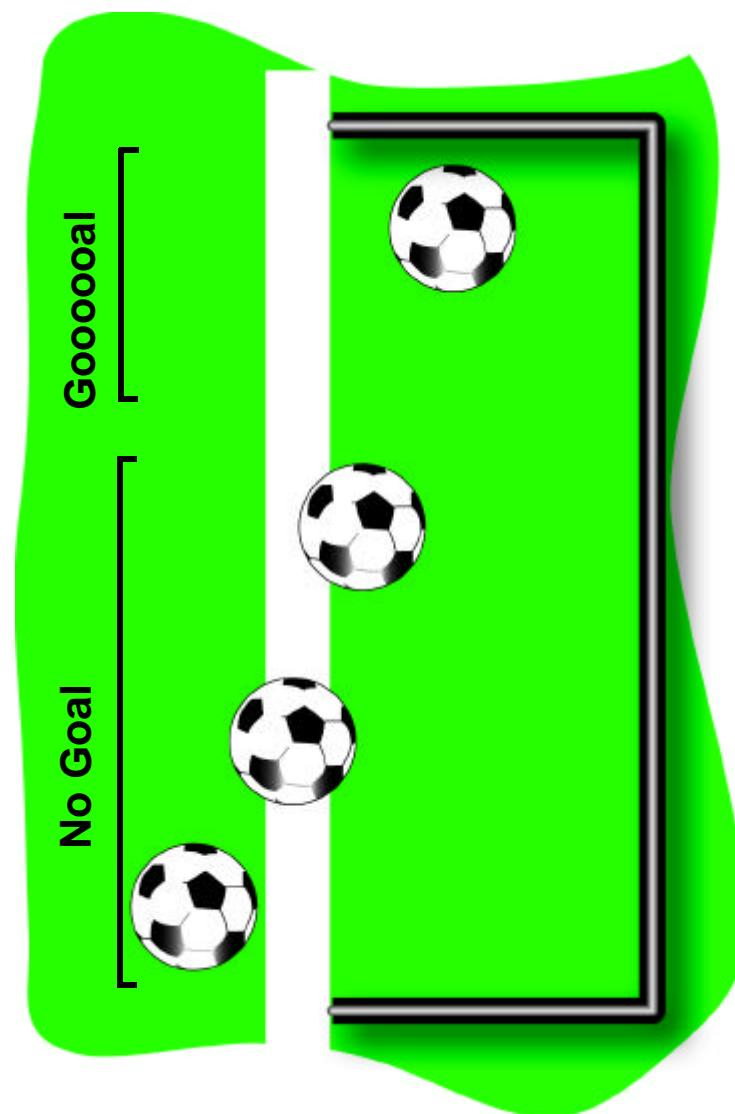
- No 2nd touch





Scoring (*Law X*)

- A goal is scored when the ball
 - crosses entirely over the goal line
 - between the goal posts
 - under the cross bar
- No foul
- A goal may not be scored directly on
 - an indirect kick
 - a throw-in
- It does not matter who touched the ball last!





Free Kick (*Law XIII*)

- A Free Kick is taken when
 - the referee signals that a foul has occurred
- Procedure (*U8 only*)
 - Ball placed ~ where the foul occurred
(if foul was inside the goal area, the ball should be moved to the line)
 - Team that was fouled gets the ball
 - Any attacker may kick
 - Defending players need to be 5 yds back
 - Ball is in play after it has been kicked and moves
 - A player cannot score directly (Indirect Free Kick)
- No 2nd touch
- *No penalty kicks in U8*
- *Only Indirect Free Kicks (IFK) in U8*



The Laws of Soccer

- Administration
- The role of the referee
- Getting the match started and restarted
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Reasons for Blowing Whistle

- **Safe**
 - Dangerous play (oooh factor)
 - Injured player
- **Fair** (fouls)
 - Kicking/tripping/holding/pushing/charging/jumping at etc.
 - Hand to ball
- **Fun** (misconduct)
 - Language
 - Temper tantrum

Blow whistle to stop play ... then explain!!!



Injury & Time

- **Injury**
 - If a player is injured/hurt blow whistle to stop play
 - Invite coach onto field if necessary
 - Substitute player if necessary
 - Restart is a dropped ball

- **Time**
 - Blow whistle at the end of the 1st and 2nd halves to stop play.
 - Game stops when time is up



Offside (*Law XI*)

- No Offside in U8
- But ... hanging around the goal is highly discouraged (talk to player & coach)



Managing the Game

- Pre Game
- Referee(s)
- Players
- Parents & Coaches
- Post Game



Managing the Players

- Whistle
 - Don't over use
 - Don't under use
 - Don't whistle for goal
- Hand Gestures
 - Indicate direction
- Voice
 - Talk to players



Managing the Side Line

- Substitutes should sit near the mid field
- Parents/spectators/coaches should be at least 1 yard from the touch line.
- Coaches must stay near the mid field
- Coaches who are “out of line” may be asked to leave the field of play.
- Do NOT get in any one’s face!
- Parents & spectators are the coach’s responsibility
- If worse comes to worse, you may abandon the game. Then contact either the division coordinator or the head referee.



Resources

- Web
 - www.ayso1.org (Redwood City AYSO)
 - www.soccer.org (National AYSO)
 - www.us.soccer.com (USSF)
 - www.us-soccer.com/referees/advice/advtoc.htm
 - www.drix.net/jim/ (Ask a referee)
 - www.fifa.com (FIFA)

- Print
 - The rules of soccer: Simplified (Youth Sports League)
 - Laws of the game (FIFA)
 - Laws of the game for coaches (AYSO)

- Flesh & Blood
 - Head referee: Al Perez (AlPerez818@aol.com)
 - Director of mentoring: Mike Church (mickc2@aol.com)
 - Other referees

You are not alone!!! If you need help, ask!